

City of Franklin - Water Impact Fee Form

Calculations for determining Residential Equivalent Connections (RECs) For Non-Residential Buildings, Additions and Occupancies

For the year 2025

The Impact Fee ordinance is intended to impose an Impact fee, in order to regulate the effect of new development on public facilities, and to finance public facilities, the demand for which is generated by new development or any improvements made to existing development. It is the responsibility of the property owner to submit a good faith estimate of the intended water use for the non-residential development. Based on this information, the City will calculate and impose an interim impact fee for development. The City may, anytime within 60 months of the establishment of nonresidential account, recalculate the impact fee based upon the highest actual quarterly water usage by a nonresidential account.

APPLICANT PROVIDES THIS INFORMATION

Date:	Tax Key #:
Property owner:	Contact Person:
Business Name:	Telephone #
Location:	Address:
Form Completed By & Telephone # (Please Print)	Use:

Estimated infrastructure usage caused by the non-residential development (new industrial, commercial or institutional building). If an addition to, or remodeling of an existing building, indicate the change in gallons per day.

Average Daily Water Use (GPD):	Maximum number of Employees per work shift:
Hours of operation (Total of the Daily Shift's Hours):	
Description of Use of Building or Space:	

FOR DEPARTMENT USE ONLY DO NOT FILL OUT BELOW THIS LINE	
SIC Code Used:(Gallon/Employee Hour)	Calculated By:

IMPACT FEE TO BE CALCULATED BY CITY STAFF	
<p>Water Usage: _____ Gallons per Day /169 Gallons = _____ * RECs.</p> <p style="margin-left: 100px;">_____ WATER RECs @ \$3,219 = \$ _____</p> <p style="margin-left: 100px;">Or</p> <p>_____ Gallons/Employee/Hr. (SIC Code) X _____ Employees X _____ Hours Day =</p> <p style="margin-left: 100px;">_____ /169</p> <p style="margin-left: 100px;">= _____ * RECs @ \$3,181 = \$ _____.</p>	
<ul style="list-style-type: none"> • Fractional RECs are to be rounded <u>UP</u> to next 1/2 REC. 	